

CM Hand Count

DIP Switch Bank (1)		1	2	3	4	5	6	7	8
Pair Hold After a Loss	NO	0							
	YES	1							
Hopper Switch	Active Low		0						
	Active High		1						
Collect Type	Collect Switch			0					
	Automatic			1					
Double Up 7 Loss/Push	Loss				0				
	Push				1				
Not Used						0			
Double Up Game	ON						0		
	OFF						1		
Max Points Per Play	8							0	0
	16							1	0
	32							0	1
	64							1	1
DIP Switch Bank (2)		1	2	3	4	5	6	7	8
Collect Hands Value (Meter pulses once for setting)	20	0	0	0					
	50	1	0	0					
	100	0	1	0					
	500	1	1	0					
Hopper Limit	300				0	0			
	500				1	0			
	1000				0	1			
	Unlimited				1	1			
Sound During Win Over 100	ON						0		
	OFF						1		
Key In Value Table	B-Type							0	
	A-Type							1	
Limit for Center Super '7'	Unlimited								0
	Limited	Tied To Hopper Limit							

IC Locations

